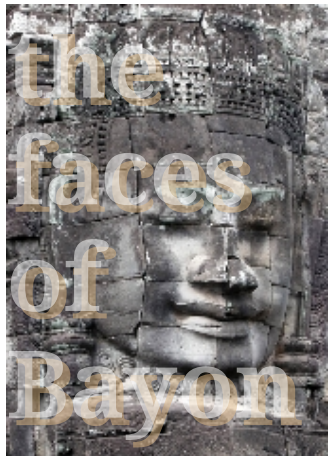| Output of fit_textline()	Options of fit_textline()
the faces of Bayon	shadow={}
the faces of Bayon	shadow={offset={10% 8%}}
the faces of Bayon	shadow={offset={-10% 8%}}
the faces of Bayon	shadow={offset={-10% -8%}}
the faces of Bayon	shadow={fillcolor={rgb 0.28 0.81 0.8} offset={10% -10%}}

shadow={fillcolor={rgb 0.87 0.72 0.52} offset={8% -8%}} gstate=<handle>

(gstate is created with "opacityfill=.5")